



Art and Design at Marazion School

“You can’t use up creativity. The more you use, the more you have.” Maya Angelou



Our Vision Statement:

We believe that art allows children to develop their creativity and to make connections through their inventive minds. We believe that art gives our pupils the skills, concepts and knowledge necessary for them to express responses to ideas and experiences. It fires their imagination! Although some art skills are taught as discrete lessons, we aim to weave art through many other subjects. It is important that children know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Marazion School Concepts and Skills Progression

Art skills will be taught when possible in units to provide meaningful contexts and real-world application.

All children will:

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- Evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Materials	<p>Use materials creatively to create products.</p> <p>To hold and use scissors correctly to cut papers and fabrics into simple shapes and strips.</p> <p>To stick two objects using glue(PVA).</p> <p>To experience different malleable materials including clay, plasticine (mouldable clay) and play dough.</p>	<p>Explore and understand the impact of materials including hard and soft pencils, wet and dry paper, paint and ink.</p> <p>Use a range of textile equipment including beads and fabric/thread for sewing.</p>	<p>Introduce chalk and pastels alongside other drawing materials to broaden range of drawing techniques.</p> <p>Simple dyeing techniques including tie dying, and printing.</p> <p>Work with a range of paints including powder, ready mix and block.</p>	<p>Introduce sculpture materials including clay and tools to create decorations on clay including engravers and embossing tools.</p> <p>Different pencils for different purpose and effects.</p> <p>Combine materials and give reasons for choices.</p>	<p>Begin to experiment with different tools for line drawing.</p> <p>Create and make designs with applique onto fabric.</p> <p>Decorate fabric using different materials to finish.</p> <p>Introduce tints and stains to paint work.</p> <p>Use more hardwearing materials (card, cardboard, wood) for creating 3D structures.</p>	<p>Experiment with working on different surfaces.</p> <p>Different textures (laminating, Modroc, collage.)</p> <p>Natural materials to create sculptures.</p>	<p>Explore materials to create sculptures (mod roc, clay, natural materials, household object, chicken wire.)</p> <p>Different textures and consistencies of paint.</p>
Expression and Imagination	<p>Explore, use and refine a variety of artistic effects to express their</p>	<p>Create Art from imagination.</p>	<p>Respond to a range of stimuli.</p> <p>Begin to give reasons for</p>	<p>Respond to the work of others and say how it makes them feel</p>	<p>Talk about their intention and how they wanted their audience to feel or think.</p>	<p>Use Art to express an emotion. Why have they chosen the</p>	<p>Use Art to express an abstract concept e.g war, love, creation.</p>

	ideas and feelings.	Create a piece of Art that is responding to an experience.	choice of materials and colours.	or think and give reasons as to why.		materials and techniques that they have?	
Techniques	<p>DRAWING: Observational drawing using basic outline of simple shapes and lines for objects.</p> <p>PAINTING: Correct grip and use of brush. Paint using ready- mixed paints.</p> <p>COLOUR: Mix secondary colours from primary colours.</p> <p>PRINTING: Use of body parts to print / make marks on papers. Use stamper prints to</p>	<p>DRAWING: Draw and name different styles of line – straight, curved, wavy, zig-zag, different thickness. Experience a range of soft drawing tools – chalks, crayons, pastels.</p> <p>PAINTING: Work with a variety of different brushes.</p> <p>COLOUR: Mix secondary colours from primary colours.</p> <p>PRINTING:</p> <p>COLLAGING: Use a range of tools (sponges, fabric) to begin to experiment with texture.</p>	<p>DRAWING: Explore shading with a pencil. Begin to smudge for blending. Experience a range of drawing tools – charcoal, computing software</p> <p>PAINTING:</p> <p>COLOUR: Creating light and dark colours by tinting. Practise a variety of methods for dyeing material.</p> <p>PRINTING: Explore pattern through printing and stamping.</p>	<p>DRAWING: Draw outlines with reference to size and shape.</p> <p>PAINTING:</p> <p>COLOUR:</p> <p>PRINTING:</p> <p>COLLAGING:</p> <p>SCULPTING: Manipulating clay using fingers and tools.</p> <p>Decoration techniques such as embossing, engraving and imprinting.</p> <p>Variety of stitching techniques (running, stabbing)</p>	<p>DRAWING: Use pencils to create tone and shade and intricate marks when drawing.</p> <p>PAINTING: Build up painting techniques (resist work, layering, and scraping.)</p> <p>COLOUR: Mixing tertiary colours (browns, neutrals, flesh.)</p> <p>Use joining techniques such as slotting, tying, pinning and sewing when creating 3D structures.</p>	<p>Use drawing techniques to introduce perspective. (Drawing from above and below, near/far.)</p> <p>Begin to experiment with the techniques of different artists.</p> <p>Practice skills to create different surfaces.</p> <p>Develop sculpture techniques by manipulating natural materials to create a structure.</p>	<p>Use viewfinders and perspective techniques in composition.</p> <p>Apply paint to show textures. 'Limited palette' work. Working with one colour and developing work using tints and shades.</p> <p>Construct scale models using joining and drawing techniques.</p> <p>Combine techniques and give reasons for choices.</p>

	<p>create patterns and pictures.</p> <p>COLLAGING:</p> <p>SCULPTING: To be able to use hands to mould materials into a shape.</p>	<p>SCULPTING:</p>	<p>COLLAGING:</p> <p>Create work using natural materials to develop skills on texture.</p> <p>SCULPTING:</p>				
Artists	<p>Introduce the work of artists, craftspeople and designers from different times and cultures.</p>	<p>Explore a range of work by other artists, craft makers and designers.</p> <p>Be able to give their opinion and say why they like/dislike the work of other artists.</p>	<p>Continue to explore and be exposed to work by other artists and designers.</p> <p>Be able to describe the similarities and differences between pieces of work by other artists.</p> <p>Work alongside an artist in order to make links to their own work.</p>	<p>Begin to research great artists and designers through time.</p> <p>Begin to include elements of other artists work in their own.</p> <p>Be able to appraise the work of other artists and designers and say how their work links to their own.</p>	<p>Begin to develop an understanding of the work of an architect to tie in with work on 3D structures and sculptures.</p> <p>Have an in-depth knowledge of one famous artist in time and be able to link their own work to them.</p> <p>Be exposed to great pieces of art and craftsmanship through visits, visitors and experiences.</p>	<p>Use the work of a famous artist as a stimulus for their own work.</p> <p>Use other artists work as a basis for critique.</p> <p>Research and develop the techniques of other artists to use in own work.</p> <p>Be introduced to the work of great designers through history.</p>	<p>Have an in-depth knowledge of the work of an architect and choose a style to emulate in constructing a scale model.</p> <p>Be able to identify and appraise the work of designers through history.</p>